Hello Norway!

Dave Greaves, Make Happen











Dave & make happen (introduction)

Dave Greaves – founder & MD of Make Happen

A creative MICE production agency - focused on the future of MICE

Based in Manchester UK – operating globally

Today's aim – to help you think ...



My perspective on MICE (to give context)

I'm no MICE expert – I don't have 20 years experience

Started Make Happen in 2012, background in business change
I'm focused on the <u>future</u> of MICE, and <u>how/why</u> it's changing

My focus/interests helps me see change across MICE

Question – how do you think MICE is changing?



expectations for creativity/delivery are growing faster than budgets

- new approaches/design/thinking/suppliers - attendee engagement

is being driven by experiences - younger generations prefer more

unique & special experiences - feedback is being measured for

Rol/value/approvals.



focus on Rol/value - new destinations - audience interaction new suppliers are creative & agile - social & networking for younger
generations - on-site experiences - off-site content - incentives are
growing - conferences are transforming - exhibitions & training
meetings are more experiential







Network: is good, and reliable

Understand: MICE organisers needs

Knowledge: of destinations & suppliers

Marketing: at exhibitions, roadshows & events

Customers: they know the corporates & MICE agencies

Selling Norway: they know the key selling points

Perceptions: of Norway are understood

Question – how are <u>your</u> relationships with agencies?



NORWAY at jotm barcelona

5 reasons we loved it

Attendee experience & stand design
Norwegian people/hygge - from CVB, hotels & DMCs
BIG 'value' from meetings, relationships and knowledge
Wed 28th Nov, 5pm drinks reception – was brilliant (well done)
Norwegian hygge – was not at other stands

PRESENTATION









How to sell better

Visit Norway: keep up the great work at IBTM, IMEX etc

CVBs: brands, targeting, storytelling, new & lots of video, paid social, skype

Hotels: trends, new video/social, storytelling, info, tech, service, skype, relationships

DMCs: new video, info, storytelling, creativity, authenticity, be the local expert

Venues: use video to offer a more creative/diverse/flexible service

storytelling



How to sell better

Perceptions of Norway – what are your challenges, causes/solutions?

Younger generations - want authenticity & meaning (not polished advertising)

MICE event organisers - how knowledgeable/skilled? how do you control?

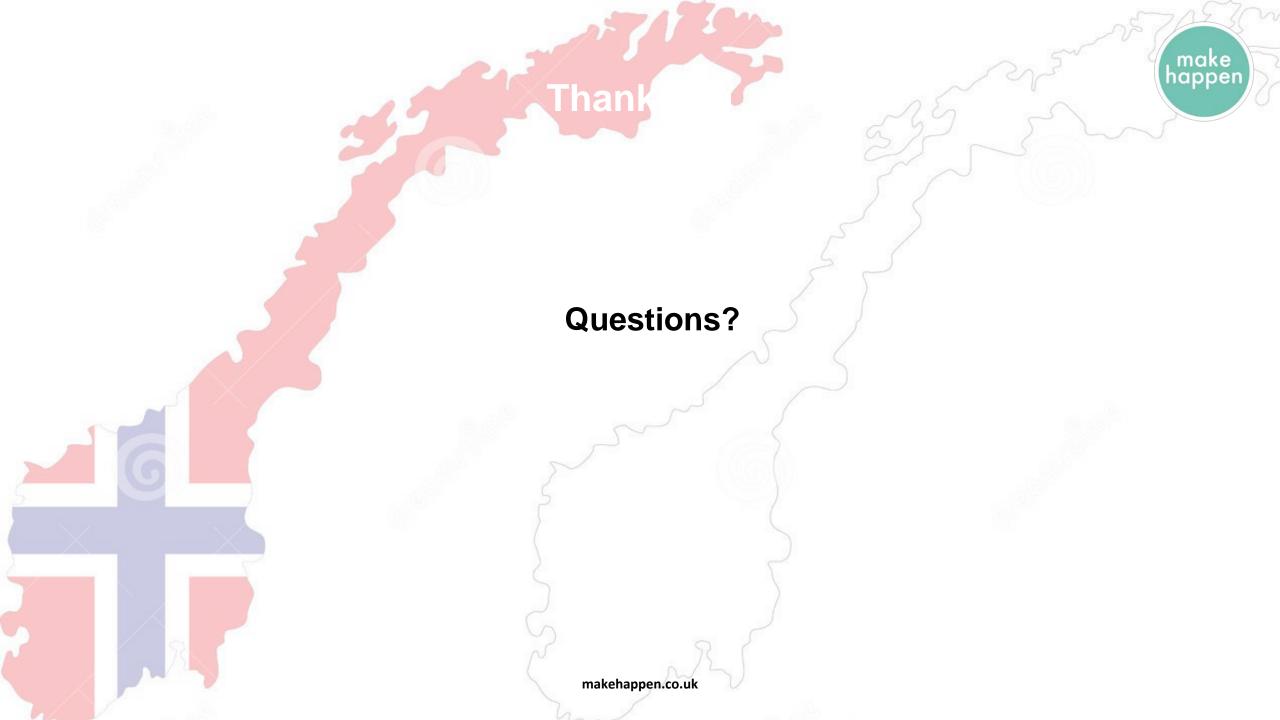
Corporates - which job titles are you targeting? (sales, marketing, comms, travel?)

Video marketing (direct 121) - but not polished – authentic & sticky & wow

Paid social video marketing – campaigns? results? value & Rol?

relationships







GLOBAL: politics, weather, fake news, ethics, security, social, zika, travel

BUSINESS: value & Rol, engagement, reward, social, recruitment, retention, communication, motivation, training, marketing, networking, GDPR

PEOPLE: generations, attitudes, beliefs, aspirations, expectations, creativity, digital, connectivity, networking, health, knowledge, learning, apps.



Experience economy trends

LinkedIn selfie's, experiential marketing, transformational incentive travel, conference festivalisation, exhibition social & networking experiences, mind-changing MICE events, humanization of tech, creative work-places, health & well-being mind-sets, corporate CSR projects, consumerization of content, personalisation of attendee experiences, the list goes on ..



similar budgets but more creativity & value & RoI, human needs, creative ideas & itineraries & experiences, destinations that provide adventure & quirkiness & logistical flexibility, experiences with creative wow factor that are highly designed & life-changing & inspirational, generational preferences & personalisation that influences design & RoI, transformational travel, motivational objectives & benefits, wellness, culture/meaning, exclusivity, memorability, tech, company-wide rewards, feedback, security.

human needs, imaginations & emotions addressed, e.g. Berhaus ..





similar budgets but more creativity & value & Rol, new designs & formats, creativity & experiential & well-being, attendee experiences & interaction, attracting new & old attendees, personalisation through design, active learning, converting passive participants into engaged speakers, immersive interactive tech & video, diversity through content & speakers/attendees, transformational content, integration of digital journey & data & analytics, cultural & people change, destinations with logistical flexibility, venues with quirky options, apps for interaction & networking & feedback, live video streaming, social reach driven by creative engagement tech, digital communities, attendee conversations & breakouts, humanize your tech, social sharing, design, delivery.



more creativity & value & RoI, customer centric design that focuses on emotions & imagination, more active/experiential & less passive tradition, flexible appearance & design & content, meaningful & authentic human to human interaction, creative engagement that creates conversations, background tech that wows entertains educates & informs, creative stands that focus on personalising the attendee experience & brand promise, integration of digital journey & data & analytics, multi-sensory through gamification, projection, 3D lighting, interactive touch-screens.

